

Adult Cornhole League Manual

The City of Mountain View Community Services Department, Recreation Division, would like to welcome you and your team to the Adult Sports Program. Enclosed you will find registration procedures, dates, rules, regulations, site locations and other information pertaining to the Adult Cornhole League.

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Location & CONTACTS

League Director

Stephanie Lum-Roman Stephanie.Lum@mountainview.gov (650) 903-6411

Office Location

Mountain View Community Center 201 South Rengstorff Avenue Mountain View, CA 94040 (650) 903-6331

Mailing Address

City of Mountain View, Recreation Division P.O. Box 7540 201 South Rengstorff Avenue Mountain View, CA 94039-7540

Playing Site

Downtown Mountain View 300 Block, Castro Street Mountain View, CA 94041

Registration and Schedule

SUBMITTING A REGISTRATION FORM AND LEAGUE FEES

To officially register a team in the Mountain View Adult Cornhole League, teams must complete, in full, an Adult Cornhole Registration form and submit payment for the team league fee. For check payments, please make checks payable to City of Mountain View. To submit a registration form and payment, choose one of the following options:

- Email completed form to Stephanie.Lum@MountainView.gov
- Drop off completed form in-person to the Mountain View Community Center (201 S. Rengstorff Avenue) Monday through Friday 8:30 a.m. to 5 p.m.
- Mail completed form to the mailing address one page 2. Do not mail cash. The City of Mountain View is not responsible for lost or delayed mail.

REGISTRATION DATES AND PLAYING SCHEULE

- Registration will open in April and continue until the league is full and/or no later than end of May. The season will begin in early June.
- Returning teams that played in the previous season will receive priority registration through a set deadline date.
 Following the deadline date for priority registration, registrations will be processed in the order they are received.
- Twelve (12) regular season games will be played each season with the chance of playoffs. The first (1st) through fourth (4th) place teams will make playoffs and vie for the championship.
- Teams will play two (2) games a night during the regular season, unless there an odd number of teams registered.
- Games will be played at 5:45 p.m., 6:15 p.m., 6:45 p.m. or 7:15 p.m. and team schedules will vary weekly.
- Games are 25 minutes long or up to 21, whichever comes first.

RESCHEDULING DUE TO WEATHER CONDITIONS

• Team managers will be notified by 3 p.m. on game days if games are cancelled due to weather conditions. Games will be rescheduled pending there are no City schedule conflicts. In the result that twelve (12) regular season games are not permitted due to scheduling conflicts, prorated refunds will be issued.

FORFEITS

- City staff's watch is official game time. Scheduled game time is forfeit time with the exception of the first game of the night where a five (5) minute grace period will be in effect if needed. The game clock of 25-minutes will start at the scheduled game time, even if a grace period is needed.
- Opponent of the forfeiting team will get a win with a score of 10-0. In the event of a double forfeit, both teams will
 receive a loss.
- Forfeited games will not be postponed or rescheduled.
- Each team is allowed one night of advanced forfeits per season. Advanced forfeits must be communicated to the
 League Director at least 24 hours before the scheduled game time and the forfeit fee will be waived. Any additional
 forfeits, even with advanced notice, will be subject to a \$40 forfeit fee. Forfeits with less than 24 hours notice will be
 subject to a \$40 forfeit fee.
- Two (2) or more nights forfeited in one season will automatically eliminate the team from participating in the league for the next year.
- Teams with ineligible players in a playoff game will automatically forfeit, even if the ineligible player is discovered after the game has been played.

Team Responsibilities, Eligibility and Protest

THE TEAM MANAGER, CO/ASSISTANT TEAM MANAGER, AND/OR THEIR DESIGNATED RESPRESENTATIVE, WILL BE RESPONSIBLE FOR THE FOLLOWING DUTIES FOR THEIR TEAM:

- Attending the league's manager meeting, which occurs the week prior to the start of the season.
- Ensuring that the team roster is kept up to date and all active players have signed the roster prior to playing in their first game.
- Following, enforcing and familiarizing all players and spectators of team and player eligibility requirements, league rules
 and the SANCRA Code of Conduct. Team managers and/or co/assistant team managers may face probation and
 suspension based on the actions of team players and/or spectators.
- Checking in the team to the scorekeepers at least ten (10) minutes before game time.
- Enforcing the no smoking and no alcohol policy during league play.
- Contacting the League Director of any problems or complaints in writing.

PLAYER ELIGIBILITY

- All players must be at least 18 years of age or older. High school students are not permitted.
- All players must carry proof of identification at all times. The League Director and/or scorekeepers may ask for identification at any time. Failure to present identification may result in immediate ejection.
- Players must be on the team roster and have played at least three (3) regular season games with their team in order to be eligible for playoff and championship games. Forfeited games, by either team, do not count as a game played.
- All players and teams must abide by the SANCRA Player's Code of Conduct (see page 10). A player and/or team that
 is suspended from one agency will automatically be suspended from other agencies within SANCRA.

INJURED/RELOCATED PLAYERS

- Players who are no longer available to play due to injury or moving out of the area may be replaced with the League Director's approval. If the injured or relocated player decides to rejoin the team, the replacement player must be dropped from the roster and is no longer eligible to play.
- Players who are gone due to personal reason or vacations will not be considered for replacement.

PROTEST

- Protest shall be based on interpretation of the rules and ineligibility of players only.
- Protest must be stated at the point of contention, meaning right after the play happens and before the next bag is thrown. City staff and the opposing team must be immediately notified concerning the exact rule that is being protested. Game clock will not pause during protest.
- A WRITTEN protest must then be submitted via email to the League Director no later than 5 p.m. the day following
 the protested game. The protest must be clearly written and accompanied by a \$25 filing fee. If the protest is upheld,
 the fee will be returned.
- The League Director has final authority to make decisions pertaining to all league rules and regulations. If deemed
 necessary, a protest board may be assembled to settle a protest.

League Rules

BASICS

- Cornhole boards will be set 27 feet apart from front edge to front edge.
- The front of the board represents the foul line. Players may not step in front of or behind the board.
- Players must remain within three feet of their side of the board.
- There will be on-site City staff to check teams in and monitor game play.

TEAM ROSTERS

- Teams must have a minimum of two (2) players, with a maximum of four (4) players.
- Rosters must be submitted at the team's first (1st) game. Players may be added to the roster until week three (3) of the season.
- After week three (3), players may only be added to the team roster if they receive League Director approval.

EQUIPMENT

- Bags and boards will be provided.
- Teams may not use their own bean bags for league play.
- Home team will decide which color bags they would like to play with. Visiting team will use the secondary color.

SCORING

- Teams will be responsible of keeping score using the provided score tracker. City staff will input final scores into QuickScores.
- A bag on the board equals one (1) point and a bag through the hole equals three (3) points.
- Any bag hanging in the hole equals one (1) point.
- Any bag landing on the ground, hanging off the board and touching the ground, or having hit the ground before
 landing on the board or in the hole, will count as zero (0) points.
- Cancellation scoring is used at the end of each round. After all eight (8) bags have been thrown; the score is calculated based on the bags that remain on the board and have gone throw the hole.
 - Example: If Team A has four (4) points and Team B has three (3) points, Team A will get one (1) point for the round.
- Games are 25 minutes long or up to 21, whichever comes first.
- Bust Rule: If a team's score exceeds 21, the bust will result in their score being reset to 13 at the end of the round.

GAME PLAY

- · Home team will decide their color bags, side that their team will throw from, and which team will throw first.
- Partners on same team will stand on opposite boards, but on the same side as one another. Players should be standing next to their opponent and across from their team mate.
- Round play: Players of opposing teams on one side of the court will alternate throwing their four (4) bags to the board on the opposite end.
 - Throwing out of turn or outside the throwing box is a foul. If either occurs, the thrown bag will be removed immediately from play and will not count during scoring.
- At the end of each round, teams will calculate the score using cancellation scoring and updating the scoring tracker. Once the score is updated from the round, the two players on the opposite side will play a round.

SUBSTITUTIONS

- If a team has more than two (2) players in a game, substitutions can only be made in between rounds. Players can only sub in and out after all four (4) bags have been thrown by a teammate.
- A substitution cannot be made if a round has started, even if the opposing team throws first.

SANCRA Code of Conduct

- This league is a recreation league which emphasizes fun and sportsmanship. Any behavior that impacts the enjoyment and safety of City staff, players, or the general public will not be tolerated.
- If a player is ejected from a game, they must leave the facility immediately and cannot return until their suspension is over. Suspended players cannot come to games as spectators.
- No alcohol or smoking is allowed during league play. Players under the influence of alcohol will be asked to leave immediately or the team will forfeit the game.
- Violations will remain with a team manager/player for their history within the league.

SANCRA PLAYER CODE OF CONDUCT

Conduct	Minimum Penalty	Maximum Penalty
NO PARTICIPANT OR SPECTATOR SHALL be guilty of a physical attack, lay a hand upon, push, shove, strike or kick an official, participant, coach, agency representative, manager or another spectator. Officials are required to immediately suspend participant from further play and report participant to League Director. The participant shall remain suspended until their case is considered by the League Director.	Suspension from one (1) league game and placed on probation for the remainder of season.	Lifetime suspension and/or felonious assault charges filed. (CA Penal Code Sec. 243.8)
NO PARTICIPANT SHALL be guilty of leaving their offensive, defensive position or respective dugout areas to further incite any verbal or physical confrontation between players on the field or court.	Immediate ejection with possible further sanctions dispensed by league office. NOTE: In the event said player(s) cannot be identified, the first, second, third, etc. player(s) in the line-up are subject to being removed from the game.	Forfeiture and/or double forfeiture of game and player suspensions as determined by league office up to life and/or felonious assault charges filed.
NO PARTICIPANT OR SPECTATOR SHALL be guilty of damaging or defacing agency, school district or sanctioned facilities. Officials or agency representative are required to immediately suspend individual and report incident to League Director.	Suspension from further play until financial responsibility is met by individual and/or team AND probation for remainder of the season.	Lifetime suspension.

SANCRA Code of Conduct

Conduct	Minimum Penalty	Maximum Penalty
NO PARTICIPANT SHALL be guilty of an abusive verbal attack, including "trash talking" or taunting any participant, official, agency representative or spectator. Officials are required to immediately suspend the participant from further play. The infraction will be reported to the League Director. This violation additionally includes "after the incident" communication or correspondence in follow up discussions.	One (1) game suspension.	Four (4) game suspension and/or one year from time of incident.
NO PARTICIPANT SHALL use deliberately rough tactics during a game against the body and person of an opposing participant. Officials are required to immediately suspend participant from further play and report incident to League Director.	Removal from the game.	Suspended for one (1) year from time of incident.
NO PARTICIPANT SHALL be guilty of intentionally throwing a bat or item of playing equipment. Officials are required to immediately suspend the participant from further play and report such player to the League Director.	One (1) game suspension.	Suspended for one (1) year from time of incident.
NO PARTICIPANT SHALL refuse to abide by an official's decision or be guilty of verbal or forceful demonstrations of dissent to an official's decision.	Removal from the game.	Suspended for one (1) year from time of incident.
NO PARTICIPANT SHALL appear in, on or around a facility at any time under the influence or in possession of a controlled substance or in an intoxicated condition. Officials are required to suspend participant from further play and report such player to the League Director.	Suspension from two (2) league games and placed on probation for the remainder of season.	Suspended for one (1) year from time of incident.
NO MANAGER, TEAM REPRESENTATIVE OR PARTICIPANT SHALL at any time use illegal equipment (i.e., altered, ASA banned or illegal bat; metal cleats; exposed, dangerous jewelry).	Immediate ejection from the game AND one (1) game suspension.	Lifetime suspension.

SANCRA Code of Conduct

Conduct	Minimum Penalty	Maximum Penalty
NO TEAM OR TEAMS SHALL engage in physical aggression upon each other, officials, agency representatives, field supervisors or spectators. Officials shall immediately suspend play and report, in writing, the incident to the League Director.	Forfeiture of game by one or both teams involved with suspension of one additional game and probation of one year from time of incident.	Dropping of one or both teams from SANCRA member leagues for life.
NO MANAGER, PARTICIPANT, CAPTAIN, OR TEAM REPRESENTATIVE SHALL at any time be guilty of utilizing a non-roster or ineligible participant; or falsify the identification or age of any participant or person on an official league or tournament sports roster. Such falsification, intentional or otherwise, and with or without that participant or person's knowledge, shall be just cause for disciplinary action. The infraction will be reported to the League Director.	One (1) year probation from time of incident.	One (1) year suspension from time of incident.
NO MANAGER, TEAM REPRESENTATIVE OR PARTICIPANT SHALL at any time commit a fraudulent act (including gambling upon any play or outcome of any game) concerning any organized SANCRA event, function or sports tournament. Such act shall be cause for disciplinary action.	Probation for the remainder of the season.	Suspended for one (1) year from time of incident.
EACH TEAM MEMBER IS RESPONSIBLE to ensure that payments made to SANCRA, ASA or member cities (i.e., entry fees, tournament fees, facility costs, etc.) are valid and any costs incurred due to insufficient funds are the entire team's responsibility.	Suspension of further play until financial responsibility is met.	Lifetime suspension.

Special Notes:

- THE LEAGUE DIRECTORS SHALL have the power and full discretion of imposing penalties on any and all
 violations of the Players Code of Conduct. In any violation not included in said Code, the penalty shall be at
 the discretion of the League Director.
- 2. Any participant removed from a game must leave the park or school facility immediately. Failure to do so will carry a maximum penalty of one (1) year suspension.
- 3. Any participant having been once penalized by enforcement of the "Code of Conduct" and reported again for violating the "Code of Conduct" will be subject to additional penalties open to the determination of the SANCRA Board.
- 4. Managers are responsible for actions of their participants and spectators at all times during a SANCRA activity or event and will be disciplined accordingly.
- 5. The term participant shall include players, coaches and fans where appropriate. Managers are responsible for the actions of their fans.
- 6. Any individual or team who is placed on probation or suspension for violation of items aforementioned in this Code of Conduct is automatically on probation or suspension for ALL ACTIVITIES sponsored by member cities/organizations during the effected period.

SANCRA CODE OF CONDUCT IS ENFORCED AND HONORED BY ALL SANCRA AGENCIES, LEAGUES AND TOURNAMENTS. PARTICIPANTS ATTEMPTING TO PLAY IN SANCRA-SANCTIONED EVENTS AFTER BEING SUSPENDED WILL BE SUBJECT TO FURTHER DISCIPLINARY ACTIONS.

SANCRA MEMBER CITIES/ORGANIZATIONS INCLUDE:

City of Campbell	City of Milpitas	City of Santa Clara
Capitola / Soquel	City of Mountain View	City of Santa Cruz
City of Cupertino	North Montery County	City of Scott's Valley
City of Gilroy	City of Pacific Grove	City of Sunnyvale
City of Hollister	City of Palo Alto	Team Sports Now
City of Los Altos	City of San Jose	Vintage Softball Santa Clara
LGS Recreation	I.O.O.F. San Lorenzo Valley	City of Watsonville