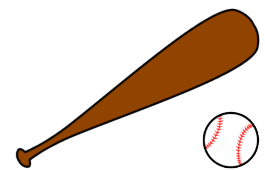


LEHI CITY
RECREATION
Machine Pitch Baseball Rules



1. Grade: 2nd Grade (2024-2025 School Year). Game time is 55 minutes. The game will end at 55 minutes regardless of which team (home or visitor) is up to bat. At 55 minutes of game time, the umpire will allow the last play to be completed and then the game will end. **No new inning will begin after 50 minutes.** Official game time will be kept by the umpire on the field.
2. The first team listed on the schedule is the Home Team and will take the 3rd base dugout and will play in the field first.
3. An umpire will be provided. Umpires will help with the flow of the game (i.e. strikes/balls, outs called, etc.). They will do so in a teaching manner so that the players can learn from the outcomes of the plays.
4. Rainouts will be re-scheduled by Lehi City Recreation. The rainout hotline is posted on the schedules.
5. Regardless of how many players a team has, **all players** must bat each inning unless the team on defense gets 3 outs first. Strike outs do not count as defensive outs.
6. Fielding team will consist of **all players**. If a team has more than 9 players all additional players must play beyond the baselines. They may be on the dirt infield (beyond the baselines), but defensive players must stay out of the base runner's path.
7. Each player will be given up to six pitches. The batter will be out after three strikes (a strike is only called if they swing and miss or hit a foul ball). After six pitches if the batter does not hit a fair ball, they return to the dugout. This will not count as a defensive out.
8. No score or standings will be kept.
9. Each team will bat until either the opposing team gets three defensive outs (strike outs do not count as defensive outs.) or the team at bat hits through its line-up one time. All players called out must return to their dugout.
10. A pitching machine will be used. The pitching machine speed will be set between 30-35 mph depending on the weather conditions. If a pitch hits a player, it is an automatic walk.
11. If a team has less than 7 players at the start of the game, they will bat first (and become the visitors) and have their late players bat at the end of the lineup as they arrive.
12. No forfeits. Teams may play with the number of players that they have.
13. No stealing bases. Runners must stay on the base until the ball is hit (no leading off). Runners may only take one base on an overthrow.

We would like to see all coaches and parents place an emphasis on participation and learning the fundamentals of baseball rather than just winning. We want everyone involved to have an enjoyable experience. Please always remember the FANS program and continue to encourage good sportsmanship on your teams. Make sure your team shakes hands with the other team at the end of every game!