



CITY OF SEMINOLE RECREATION DIVISION
ADULT BASKETBALL
LEAGUE RULES - 2016

This is a **RECREATIONAL** league. We have developed a few distinctive rules and guidelines for our Adult Basketball League. Use the following rules and regulations in addition to our team & player eligibility guidelines to determine if this league meets your needs.

GOVERNING BODY: The Seminole Recreation Division is in charge of the league and has the final authority to make decision pertaining to all league rules and regulations. The City of Seminole reserves the right to review and change the rules as needed before and during the season. The League Director will handle all matters of conduct and discipline. Contact information: Rob Tuttle, (727) 397-6085 or rtuttle@myseminole.com.

RULES GOVERING PLAY: The play will be governed by the 2016 - 2017 National Federation of State High School's Association Rules with the following additions, exceptions and clarifications:

SCHEDULE AND PLAYOFF PROCEDURES:

- Games will be played at the Holland G. Mangum Recreation Center Gym. The gym will be reserved for warm-up starting 30 minutes before the first game. All extra warm-up time will take place at the outdoor courts.
- League will consist of 8 week regular play, followed by two weeks of playoffs.
- League finals will be determined by season ending playoff games.
- All teams will be seeded for the playoffs; Seeded Single Elimination Style.
- Teams must meet League payment and roster deadlines set by the Recreation Division.

ROSTERS:

Teams can be formed within the following guidelines:

- 5-player minimum.
- 10 player maximum.
- .Players must produce a State issued ID to prove age upon request.
- One (1) player on each team must be a Recreation Member.
- All players must complete a Registration Form and sign the waiver prior to the first game.
- All players must be 30 years or older on the first day of the season.
- Women can play in the league.
- Players must play in at least 2 games to be eligible for the tournament.
- Rosters must indicate the Team Captain and Co-Captain.
- Players may only be on one (1) team roster.
- Players are not allowed to change teams once the season begins.
- **Each team player must sign in and show identification at their first game. (9-7-16)**

Adding Players:

- Captains are allowed to add players until the start of the first (1st) team game for a maximum of a 10 player team roster.
- Players suspended from League play may not be replaced on the roster.

Captains

- Communication will be set up between the League Director and the team Captains.
- Captains are responsible for relaying league rules, policies and information to their respective players. League rules are available online at www.myseminole.com.
- Captains are the only member of the teams that may act in an official capacity with the Referee, scorekeeper, and League Director in order to promote clear and efficient communication between the teams and the Recreation Division.
- Prior to Game Time the Captain should review rules with the Referee and write in roster line-ups in the scorebook.
- The score keepers will track running score and fouls. They will not track individual stats.
- Captains are responsible for enforcing unsportsmanlike conduct rules (i.e. swearing, drinking alcohol and/or drug use, abusive behavior...). In most cases team captains will be warned one (1) time by the Referee and/or League Coordinator to control their team members before action is taken. This may include automatic forfeiture of the game or league suspension.
- Finally, Captains must stress to all players that this is a Recreational League and to show consideration for other players and league officials.

GAME TIMES:

- Quickscores.com: The Recreation Division will post schedules, game results, league standings, post season tournament brackets, weather information and League rule updates on www.quickscores.com/getseminole.
- Time Limit: League games consist of two 20- minute halves with a five (5) minute half-time period. The 1st half will be a running time clock. The 2nd half will be a running time clock until the last 2 minutes.
- Mercy Rule: When there is a score spread of 20 or more at five (5) minutes or less remaining in the game, the time shall revert to a running clock. Any time the score differential goes below 20 points, the clock returns to a stopped clock.
- Time Outs: The number of time outs will be three 60 second time-outs during a regulation game. Time outs will not carry over.
- Overtime: Overtime periods will consist of three (3) minutes, stopped clock. There will be a one-minute intermission before each overtime period. Each team is entitled to one additional 30 second time-out during each overtime period.

FORFEITS AND TECHNICAL FOULS:

- Game Time is Forfeit Time. Games will begin when officials call for start of the play even if a team only has four (4) players. Teams will have five (5) minutes to get the fifth (5th) player on the court. At the end of five (5) minutes, the team with only four players will forfeit the game. If a team starts with four players and the fifth player shows up within the five minutes the team will

be assessed a two point technical and lose possession of the ball. If both teams do not have 5 players the game will be a double forfeit.

- Officials may call technical fouls at any time before, during and after the game.
- Technical fouls, flagrant fouls, intentional unsportsmanlike fouls will result in an automatic two (2) points plus possession of the ball to the non-offending team.
- Constant swearing, foul, offensive and derogatory language or obscene gestures will result in an immediate technical foul.
- Dunking the ball or intentionally hanging on the rim will result in an immediate technical foul.
- Verbal abusive language toward officials or repeatedly questioning officials and their judgment will result in an immediate technical foul.
- Any player touching an official and/or City employees, in an unwelcomed or inappropriate way will automatically be ejected from the game and may be reported to the Pinellas County Sheriff's Office.
- **Any player fighting will be suspended for all league play for the remainder of the season and may be reported to the Pinellas County Sheriff's Office.**
- A roster member charged with two (2) unsporting technical fouls during a scheduled game will automatically be ejected from the game and must leave the Recreation Center complex.
- A team that incurs three (3) unsporting technical fouls in one game must forfeit the game at the time of the third foul. Officials or Recreation Staff members have the authority to end a game prior to a third unsporting technical, if they deem necessary.
- A player ejected from a game for any reason will be automatically suspended for at least their next game or longer. Repeated offenses will result in suspension for the remainder of the league.
- Ejected and/or suspended players will not be permitted to return to the Recreation Center until their suspension is complete.
- No refunds will be given to ejected and/or suspended players and/or teams.
- Player(s) suspended from League play may not be replaced on the roster.
- A team forfeiting a game due to unsportsmanlike conduct will be given a warning. A team forfeiting a second game due to unsportsmanlike conduct will be suspended from all league play for the remainder of the season and not permitted back the Recreation Center for the duration of the suspension.
- If a team is playing with an ineligible player the team will forfeit the game.
- No refunds will be given for forfeited games.
- There will be no make-up games scheduled for forfeits.

RULE INTERPRETATIONS AND PROTEST

- All games will be final and there will be no appeal from decisions of the officials.

STANDINGS AND SCORES

- In the event of teams having identical records the following will be used to break ties:
 1. Win-Loss between head to head competition (*A forfeit automatically eliminates forfeiting team*).
 2. Point differential between head to head competitions (team with the greatest margin of victory). Point differentials will be capped at 20 maximum points.

3. Each team's average point differential for all games played during the current season (Games won by forfeit are excluded; differentials are based on average of games played).

FACILITY GUIDELINES

- All Seminole Recreation Center facility rules will be obeyed.
- No food or drinks are permitted in the gymnasium except bottled water.
- Players and spectators are allowed only in the gymnasium and restrooms.
- The Recreation Center is a Non-Smoking facility.
- Alcohol and/or drug use is not permitted on Recreation Division property. If staff suspect illegal drug use, the individual may be reported to the Pinellas County Sheriff's office.

EQUIPMENT & UNIFORMS

- All players on the same team must wear jerseys of the same color. Taped-on numbers will not be allowed.
- All players must have their own shirt- no duplicate numbers, no exchanging shirts during a game.
- Game balls are provided as a part of the league fee. Teams may use another basketball other than the one provided if both team captains agree and the official approves the ball.
- No jewelry will be allowed to be worn by any player during the game.
- If a player/team does not abide, a technical foul for each improper uniform will be given.

COMMUNICATION BETWEEN PLAYERS AND PARKS & RECREATION DEPARTMENT

- Any questions regarding rules, standing, scores, schedule, etc. shall be brought to the League Director by the team captain only.

This is your league; however, it must be recognized that playing in this league is a privilege and not a right. The Seminole Recreation Division reserves the right to discontinue the league if the teams do not adhere to rules. The Recreation Division reserves the right to suspend any player or team for disregarding these rules and guidelines. The length of the suspension is at the City's discretion. No refunds will be granted. No exceptions.

CITY OF SEMINOLE
HOLLAND G. MANGUM RECREATION COMPLEX
 2014 Adult Basketball League – Team Player Waiver & Roster

I, the named adult participant or parent/legal guardian of the named child, on this form, do hereby assume all risks and hazards incidental to my participation in activities, use of the equipment and facilities or my child's participation in activities, use of equipment and facilities of the City of Seminole Recreation Center Complex, and I do hereby agree to waive, release, absolve, defend and hold harmless the City of Seminole, its employees, officers, agents, volunteers, and elected officials from any and all claims, damages, losses or injuries of any kind, resulting from the participation in activities, use of equipment and facilities of the City of Seminole's Recreation Center Complex.

THIS RELEASE INCLUDES A RELEASE FOR ANY AND ALL LOSSES OR INJURIES ARISING OUT OF ANY ACT OR OMMISION OR NEGLIGENCE, EITHER ACTIVE OR PASSIVE OF THE CITY OF SEMINOLE, ITS EMPLOYEES, OFFICERS, AGENTS, VOLUNTEERS, AND ELECTED OFFICIALS. THIS RELEASE IS GIVEN AND SIGNED OF MY OWN FREE ACT AND WILL.

IN ADDITION, I, THE NAMED ADULT PARTICIPANT HAVE READ AND AGREE TO ABIDE BY THE LEAGUE RULES AS OUTLINED IN THE CITY OF SEMINOLE ADULT BASKETBALL LEAGUE RULES.

<u>Player Name (Printed)</u>	<u>Player Signature</u>	<u>Phone Number</u>	
1. (Captain)_____	_____	_____	<input type="radio"/>
2. (Co-Captain)_____	_____	_____	<input type="radio"/>
3. _____	_____	_____	<input type="radio"/>
4. _____	_____	_____	<input type="radio"/>
5. _____	_____	_____	<input type="radio"/>
6. _____	_____	_____	<input type="radio"/>
7. _____	_____	_____	<input type="radio"/>
8. _____	_____	_____	<input type="radio"/>
9. _____	_____	_____	<input type="radio"/>
10. _____	_____	_____	<input type="radio"/>
11. _____	_____	_____	<input type="radio"/>
12. _____	_____	_____	<input type="radio"/>

Team name:_____ Color:_____

Captain's E-mail:_____